

# COMPUTER VISION

## General information



Semester: **1 and 2**

Language: **English**

## Description



This course is designed to provide students with a comprehensive understanding of computer vision, a rapidly growing field that has revolutionized various industries. Throughout the course, students will learn how computers can process and interpret images and they will develop practical skills to tackle real-world problems. This course provides students with a solid foundation in computer vision and equips them with practical skills and knowledge to succeed in this exciting field.

## Methodology



- Theoretical concepts will be understood by reading selected papers and book chapters, as well as videos and tutorials, which will be complemented by a discussion session for each topic.
- The guided mini-project, carried out by teams, serves to understand the theory's practical aspects..

## Contents



### 1. Introduction to Computer Vision.

- Camera types.
- Communication protocols.
- Lenses and lens equation.
- Illuminations.

### 2. Camera modelling.

- Introduction to geometric transformations.
- The pin-hole model.
- Distorsion models.
- Affine transformations.

### 3. Homographies.

- Definition and estimation.
- Use cases.

### 4. Fundamental image processing techniques.

- Thresholding and segmentation.
- Edge detection and filtering.
- Blob analysis.

### 5. Mini Project: Detection and classification of objects in a real application.