Goi Eskola

Escuela Politécnica

Goi Eskola Politeknikoa | Mondragon Unibertsitatea

Course: 2025 / 2026 - Course planning

[MDB401] PARTICIPATORY DESIGN

GENERAL INFORMATION

Studies UNIVERSITY MASTER IN STRATEGIC PRODUCT Subject ?

AND SERVICE DESIGN

Mention / Field of Semester 1 Course 1 specialisation

Character COMPULSORY

Plan 2025 Modality Face-to-face Language CASTELLANO

Credits 4 Hours/week 2.22 Total hours 40 class hours + 60 non-class hours = 100 total

hours

2030 AGENDA GOALS



PROFESSORS

GONZALEZ OCHOANTESANA, ITSASO

Subjects Knowledge

DESIGN METHODOLOGY (No previous knowledge required)

VISUAL COMMUNICATION

LEARNING RESULTS

LEARNING RESULTS KC SK **ECTS** MDRA39 - Facilitate equitable participatory processes taking into account diversity (gender, race, religion,

culture, etc.) with users and other agents involved, in multidisciplinary and multilingual settings, reaching conclusions to inform decision-making

Total:

KC: Knowledge or Content / SK: Skills / AB: Abilities

SECONDARY LEARNING RESULTS

RMD09 [!] Facilitar procesos participativos equitativos atendiendo a la diversidad (de género, raza, religión, cultura, etc.) con personas usuarias y otros agentes implicados, en contextos multidisciplinares y multilingües, llegando a proponer conclusiones que

LEARNING ACTIVITIES	CH	NCH	TH	
Personal study and flexible development of concepts and subjects using active dynamics, to	30 h.	20 h.	50 h.	
foster more meaningful learning				
Carrying out/resolving projects/challenges/cases, etc. to provide solutions to problems in	10 h.	40 h.	50 h.	
interdisciplinary contexts, real and/or simulated, individually and/or in teams				

EVALUATION SYSTEM w **MAKE-UP MECHANISMS**

Reports on the completion of exercises, case studies, 70% computer exercises, simulation exercises, laboratory

exercises, term projects, challenges and problems Presentation and defence of exercises, case studies, 30% computer practical work, simulation practical work, laboratory practical work, term projects, end of degree

project, master's thesis, challenges and problems

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

CH - Class hours: 40 h. NCH - Non-class hours: 60 h. TH - Total hours: 100 h.

CONTENTS

MODULE I: Introduction to Participatory Design

- 1. Introduction and overview of the course
- 2. What is participatory design? Definitions

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3. Contemporary participatory design and the role of the designer

MODULE II: The Co-design Process: People's Participation Throughout Projects

- 1. The co-design process and the degree of people's involvement
- 2. Process and creative thinking
- 3. Process planning
- 4. Session planning
- 5. Session facilitation

MODULE III: Participation techniques

- 1. Ice breaking
- 2. Analysis
- 3. Creation
- 4. Evaluation

LEARNING RESOURCES AND BIBLIOGRAPHY

Bibliography Learning resources

Subject notes

Technical articles

Presentations by external Lecturers

Class presentations

https://labur.eus/SfFTV