

[GFE006] Industrial Computer

GENERAL INFORMATION

Studies	DEGREE IN ENGINEERING PHYSICS APPLIED TO INDUSTRY	Subject	Industrial Electronics
Semester	1	Course	4
Character	OPTIONAL	Mention / Field of specialisation	???
Plan	2022	Modality	Face-to-face
Credits	4,5	Hours/week	0
		Language	CASTELLANO
		Total hours	61 class hours + 51.5 non-class hours = 112.5 total hours

2030 AGENDA GOALS



PROFESSORS

MUXIKA OLASAGASTI, EÑAUT

REQUIRED PREVIOUS KNOWLEDGE

Subjects	Knowledge
GENERAL PHYSICS II	(No previous knowledge required)

LEARNING RESULTS

LEARNING RESULTS	KC	SK	AB	ECTS
GFR310 - Understand the fundamentals and applications of digital electronics and microprocessors	x	x		4,5
Total:				4,5

KC: Knowledge or Content / SK: Skills / AB: Abilities

SECONDARY LEARNING RESULTS

RGF426 [!] *Selecciona un microprocesador/microcontrolador para una aplicación concreta*

LEARNING ACTIVITIES	CH	NCH	TH
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	2 h.	2,5 h.	4,5 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	5 h.	4 h.	9 h.
Carrying out exercises and solving problems individually and/or in teams	7 h.	4 h.	11 h.

EVALUATION SYSTEM	W	MAKE-UP MECHANISMS
Individual written and/or oral tests or individual coding/programming tests	100%	Individual written and/or oral tests or individual coding/programming tests

CH - Class hours: 14 h.

NCH - Non-class hours: 10,5 h.

TH - Total hours: 24,5 h.

RGF427 [!] *Realiza el desarrollo SW completo de una aplicación basada en microprocesador, diagnosticando y corrigiendo problemas de hardware en un circuito impreso*

LEARNING ACTIVITIES	CH	NCH	TH
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	2 h.	4 h.	6 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	9 h.	10 h.	19 h.
Carrying out exercises and solving problems individually and/or in teams	18 h.	16 h.	34 h.

EVALUATION SYSTEM	W	MAKE-UP MECHANISMS
Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	50%	Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

Individual written and/or oral tests or individual coding/programming tests

50%

Individual written and/or oral tests or individual coding/programming tests

CH - Class hours: 29 h.
NCH - Non-class hours: 30 h.
TH - Total hours: 59 h.

RGF425 [!] *Realiza el esquema electrónico de un sistema lógico basado en microprocesador*

LEARNING ACTIVITIES

	<i>CH</i>	<i>NCH</i>	<i>TH</i>
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	2 h.	4 h.	6 h.
Presentation by the teacher in the classroom, in participatory classes, of concepts and procedures associated with the subjects	9 h.		9 h.
Carrying out exercises and solving problems individually and/or in teams	7 h.	7 h.	14 h.

EVALUATION SYSTEM

W

MAKE-UP MECHANISMS

Individual written and/or oral tests or individual coding/programming tests

100%

Individual written and/or oral tests or individual coding/programming tests

CH - Class hours: 18 h.
NCH - Non-class hours: 11 h.
TH - Total hours: 29 h.

CONTENTS

1. Concepts and fundamentals
 - 1.1 What is a microcontroller?
 - 1.2 Microcontroller families
 - 1.3 Microcontroller applications
2. Microcontroller boards
 - 2.1 Components and design requirements
 - 2.2 Circuit design and interconnections
 - 2.3 Circuit interpretation and analysis
3. Microcontroller architecture and operation
 - 3.1 Microcontroller architecture
 - 3.2 Execution sequence (pipeline)
 - 3.3 Peripherals and memory map
4. Timing sequencing
 - 4.1 Purpose of timers in a microcontroller
 - 4.2 Clock system
 - 4.3 Timers
 - 4.4 Internal timer of the ARM Cortex M family (Systick)
 - 4.5 Manufacturer-specific timers
5. Interrupts and exceptions
6. Other peripherals

LEARNING RESOURCES AND BIBLIOGRAPHY

Learning resources

Specific Master Software
 Computer practical training
 Slides of the subject
 Moodle Platform

Bibliography

(No bibliography)