

[GDH301] ARTISTIC EXPRESSION I

GENERAL INFORMATION

Studies	DEGREE IN INDUSTRIAL DESIGN AND PRODUCT DEVELOPMENT ENGINEERING	Subject	ARTISTIC EXPRESSION
Semester	1	Course	2
Character	BASIC TRAINING		
Plan	2022	Modality	Face-to-face
Credits	6	Hours/week	3.33
		Mention / Field of specialisation	
		Language	CASTELLANO/EUSKARA
		Total hours	60 class hours + 90 non-class hours = 150 total hours

PROFESSORS

AZPI-BENGOA, JONE

REQUIRED PREVIOUS KNOWLEDGE

Subjects	Knowledge
<i>(No specific previous subjects required)</i>	<i>(No previous knowledge required)</i>

LEARNING RESULTS

LEARNING RESULTS	KC	SK	AB	ECTS
GDR202 - To represent the added value of products by freehand		x		5,4
G-RTR1 - To develop interdisciplinary projects specific to their specialty and of gradual complexity, - becoming aware of respect for human rights and fundamental rights, and analyzing and assessing the impact of the proposed solutions on the SDGs - to acquire and/or apply basic, advanced and /or avant-garde, demonstrating the ability to work in multidisciplinary teams and/or undertake further studies with a high degree of autonomy		x		0,32
G-RTR2 - To express information, ideas and the arguments that support them in an orderly, clear and coherent manner, orally and in writing, based on quality information, self-made or obtained from different sources, using inclusive and non-discriminatory language			x	0,28
Total:				6

KC: Knowledge or Content / SK: Skills / AB: Abilities

ENAE LEARNING RESULTS

ENAE LEARNING RESULTS	ECTS
ENAE03 - Knowledge and understanding: Sufficient knowledge of their branch of engineering, including some knowledge at the forefront of their field.	0,8
ENAE09 - Engineering projects: Understanding of the different methods and ability to use them.	1,4
ENAE10 - Research & innovation: Ability to perform bibliographic searches, to use databases and other sources of information.	0,4
ENAE13 - Practical application of engineering: Ability to select and use suitable equipment, tools and methods.	1,2
ENAE15 - Practical application of engineering: Understanding of applicable methods and techniques and their limitations.	1,2
ENAE18 - Transversal competences: To use different methods to communicate effectively with the engineering community and society in general.	1
Total:	6

SECONDARY LEARNING RESULTS

RGD290 [!] *Proponer los objetivos y la planificación de un proyecto que le permita adquirir y/o reforzar los conocimientos de tecnologías propias de su especialidad,- que en ocasiones llegan a la vanguardia del conocimiento- y definir una estrategia de aprendiz*

LEARNING ACTIVITIES

	CH	NCH	TH
Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams		4 h.	4 h.

EVALUATION SYSTEM

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

W

100%

MAKE-UP MECHANISMS

(No mechanisms)

CH - Class hours: 0 h.

NCH - Non-class hours: 4 h.

TH - Total hours: 4 h.

RGD291 [!] *Establecer las responsabilidades de los miembros del equipo utilizando técnicas adecuadas para fomentar la eficiencia del equipo para el desarrollo del proyecto en los plazos establecidos (compartir recursos, aportar ideas, habilidades comunicativas)*

LEARNING ACTIVITIES	CH	NCH	TH
Carrying out exercises and solving problems individually and/or in teams		4 h.	4 h.

EVALUATION SYSTEM	W	MAKE-UP MECHANISMS
Presentation and defence of exercises, case studies, computer practical work, simulation practical work, laboratory practical work, term projects, end of degree project, master's thesis, challenges and problems	100%	(No mechanisms)

CH - Class hours: 0 h.
NCH - Non-class hours: 4 h.
TH - Total hours: 4 h.

RGD293 [!] *Redacta y estructura correctamente la memoria del proyecto, haciendo un uso correcto, inclusivo y no discriminatorio del lenguaje. Para ello, busca y hace uso de las fuentes de información adecuadas.*

LEARNING ACTIVITIES	CH	NCH	TH
Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams		4 h.	4 h.

EVALUATION SYSTEM	W	MAKE-UP MECHANISMS
Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	100%	(No mechanisms)

CH - Class hours: 0 h.
NCH - Non-class hours: 4 h.
TH - Total hours: 4 h.

RGD294 [!] *Realiza una presentación oral del proyecto con argumentos elaborados por sí mismos y haciendo un uso correcto, inclusivo y no discriminatorio del lenguaje.*

LEARNING ACTIVITIES	CH	NCH	TH
Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams		3 h.	3 h.

EVALUATION SYSTEM	W	MAKE-UP MECHANISMS
Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems	100%	(No mechanisms)

CH - Class hours: 0 h.
NCH - Non-class hours: 3 h.
TH - Total hours: 3 h.

RGD203 [!] *Domina las técnicas de representación de productos y materiales para su representación*

LEARNING ACTIVITIES	CH	NCH	TH
Conducting tests, giving presentations, presenting defences, taking examinations and/or doing checkpoints	60 h.	75 h.	135 h.
EVALUATION SYSTEM	W	MAKE-UP MECHANISMS	
Individual written and/or oral tests or individual coding/programming tests	100%	<i>(No mechanisms)</i>	
CH - Class hours: 60 h. NCH - Non-class hours: 75 h. TH - Total hours: 135 h.			

CONTENTS

LEARNING RESOURCES AND BIBLIOGRAPHY

Learning resources	Bibliography
Topic related web quires	Ez dago