Mondragon Unibertsitatea Goi Eskola Politeknikoa

Escuela Politécnica

Goi Eskola Politeknikoa | Mondragon Unibertsitatea

Course: 2023 / 2024 - Course planning

[MDE302] TRENDS DESIGN II

GENERAL INFORMATION

Studies UNIVERSITY MASTER IN STRATEGIC PRODUCT Subject INNOVATION IN INDUSTRIAL DESIGN

AND SERVICE DESIGN

2 Course 1

Semester 2 Course 1 Mention / Field of Specialisation

Plan 2022 Modality Face-to-face Language CASTELLANO

Credits 5 Hours/week 2.78 Total hours 50 class hours + 75 non-class hours = 125 total

hours

PROFESSORS

LASA ERLE, GANIX

REQUIRED PREVIOUS KNOWLEDGE

Subjects Knowledge

(No specific previous subjects required) (No previous knowledge required)

LEARNING RESULTS

LEARNING RESULTS KC SK AB ECTS

MDRA15 - Using new digital and immersive technologies to build virtual future scenarios for the design of innovative products and services

Total: 5

KC: Knowledge or Content / SK: Skills / AB: Abilities

SECONDARY LEARNING RESULTS

RMD15 [!] Utilizar las nuevas tecnologías digitales e inmersivas para construir escenarios virtuales de futuro relativos al diseño de productos y servicios innovadores

LEARNING ACTIVITIES	CH	NCH	TH
Development and writing of records, reports, presentations, audiovisual material, etc. on projects/work experience/challenges/case studies/experimental investigations carried out individually and/or in teams	10 h.	15 h.	25 h.
Personal study and flexible development of concepts and subjects using active dynamics, to foster more meaningful learning	15 h.	25 h.	40 h.
Seminars, debates and/or workshops to deepen and/or share experiences.	25 h.	35 h.	60 h.

100%

EVALUATION SYSTEM W MAKE-UP MECHANISMS

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

Reports on the completion of exercises, case studies, computer exercises, simulation exercises, laboratory exercises, term projects, challenges and problems

CH - Class hours: 50 h. NCH - Non-class hours: 75 h. TH - Total hours: 125 h.

CONTENTS

1. Introduction to XR2. Metaverse3. Artificial Intelligence4. VR5. Virtual communities6. Experimentation

LEARNING RESOURCES AND BIBLIOGRAPHY

Learning resources Bibliography

Subject notes

Labs

http://katalogoa.mondragon.edu/janium-bin/janium_login_opac_re_ln k.pl?grupo=ESTRATEGICO12&ejecuta=20&_ST

Lab practical training