

[GIH303] ARTIFICIAL INTELLIGENCE

GENERAL INFORMATION

Studies	DEGREE IN COMPUTER ENGINEERING		Subject	?
Semester	1	Course	3	Mention / Field of specialisation
Character	COMPULSORY		Language	CASTELLANO/EUSKARA
Plan	2022	Modality	Face-to-face	Total hours
Credits	6	Hours/week	5.28	95 class hours + 55 non-class hours = 150 total hours

PROFESSORS

ZUGASTI URIGUEN, EKHI

REQUIRED PREVIOUS KNOWLEDGE

Subjects	Knowledge
(No specific previous subjects required)	(No previous knowledge required)

LEARNING RESULTS

LEARNING RESULTS	KC	SK	AB	ECTS
GIR303 - To know the fundamentals, paradigms and techniques of intelligent systems to create and evaluate computer systems, services and applications that use these techniques in any field of application		x		5,08
G-RTR1 - To develop interdisciplinary projects specific to their specialty and of gradual complexity, - becoming aware of respect for human rights and fundamental rights, and analyzing and assessing the impact of the proposed solutions on the SDGs - to acquire and/or apply basic, advanced and /or avant-garde, demonstrating the ability to work in multidisciplinary teams and/or undertake further studies with a high degree of autonomy		x		0,44
G-RTR2 - To express information, ideas and the arguments that support them in an orderly, clear and coherent manner, orally and in writing, based on quality information, self-made or obtained from different sources, using inclusive and non-discriminatory language		x		0,48
Total:				6

KC: Knowledge or Content / SK: Skills / AB: Abilities

CONTENTS

1. Representation and Reasoning 1.1 Software Agents 2. Computational Intelligence 2.1 Search and Games
 2.2 Planning 3. Data Intelligence 3.1 Machine Learning 1: Theoretical bases 3.2 Machine Learning 2: ML Agents

LEARNING RESOURCES AND BIBLIOGRAPHY

Learning resources	Bibliography
Subject notes Moodle Platform Specific Master Software	https://labur.eus/biblio-GIH303